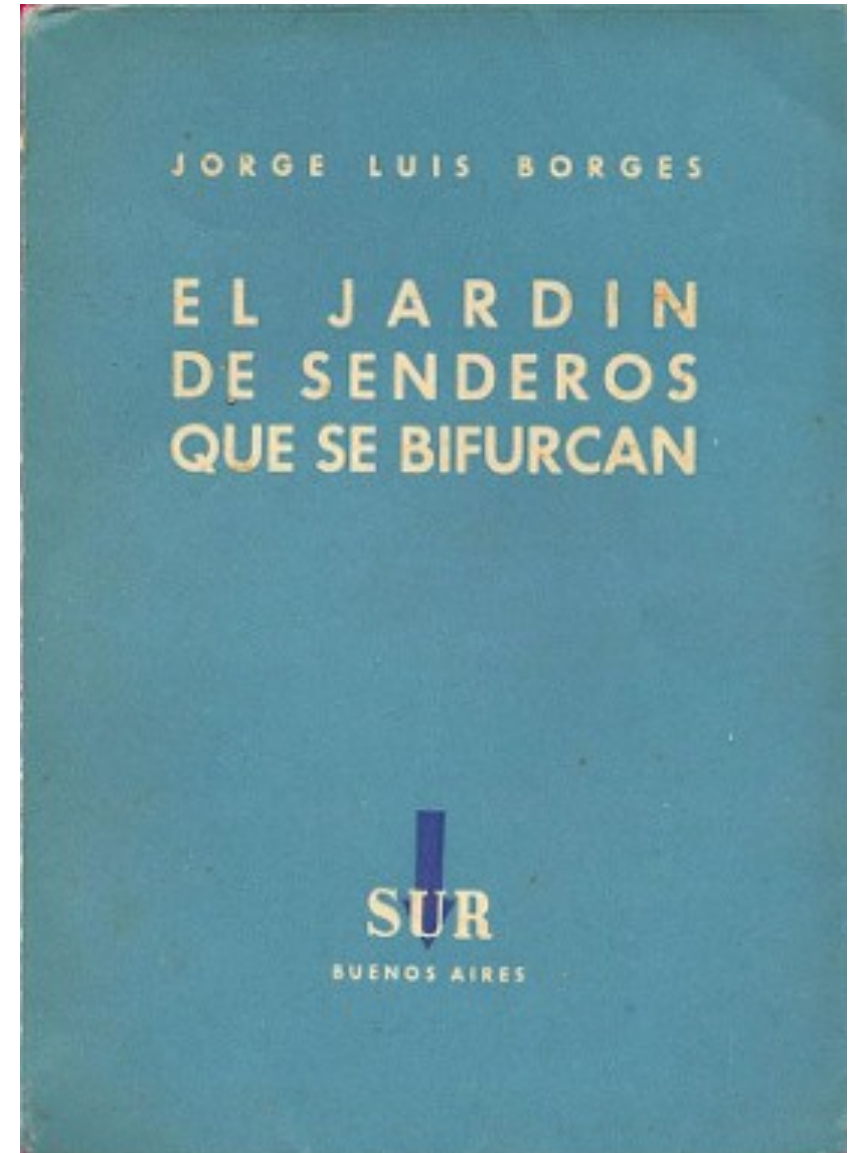


Garden of Forking Data

- The future:
 - Full of branching paths
 - Each choice closes some
- The data:
 - Many possible events
 - Each observation eliminates some



Garden of Forking Data



Contains 4 marbles

Possible contents:

(1) ○ ○ ○ ○

(2) ● ○ ○ ○

(3) ● ● ○ ○

(4) ● ● ● ○

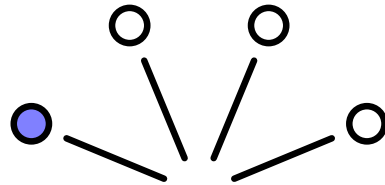
(5) ● ● ● ●

Observe:



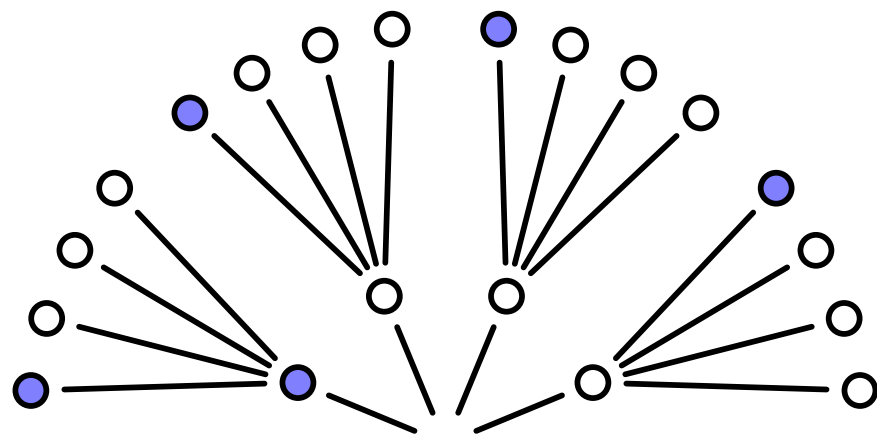
Conjecture: ● ○ ○ ○

Data: ● ○ ●



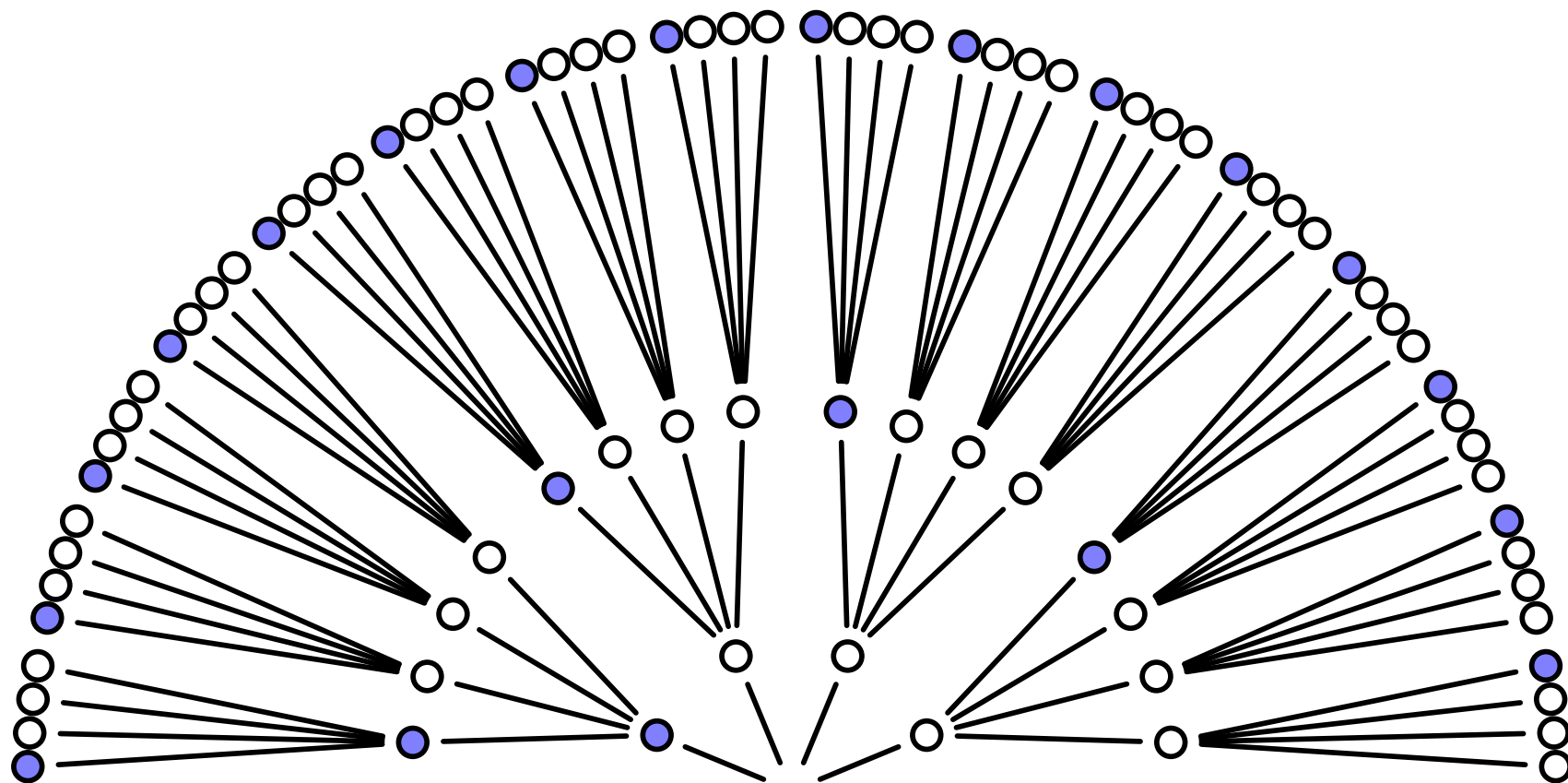
Conjecture: ● ○ ○ ○

Data: ● ○ ●



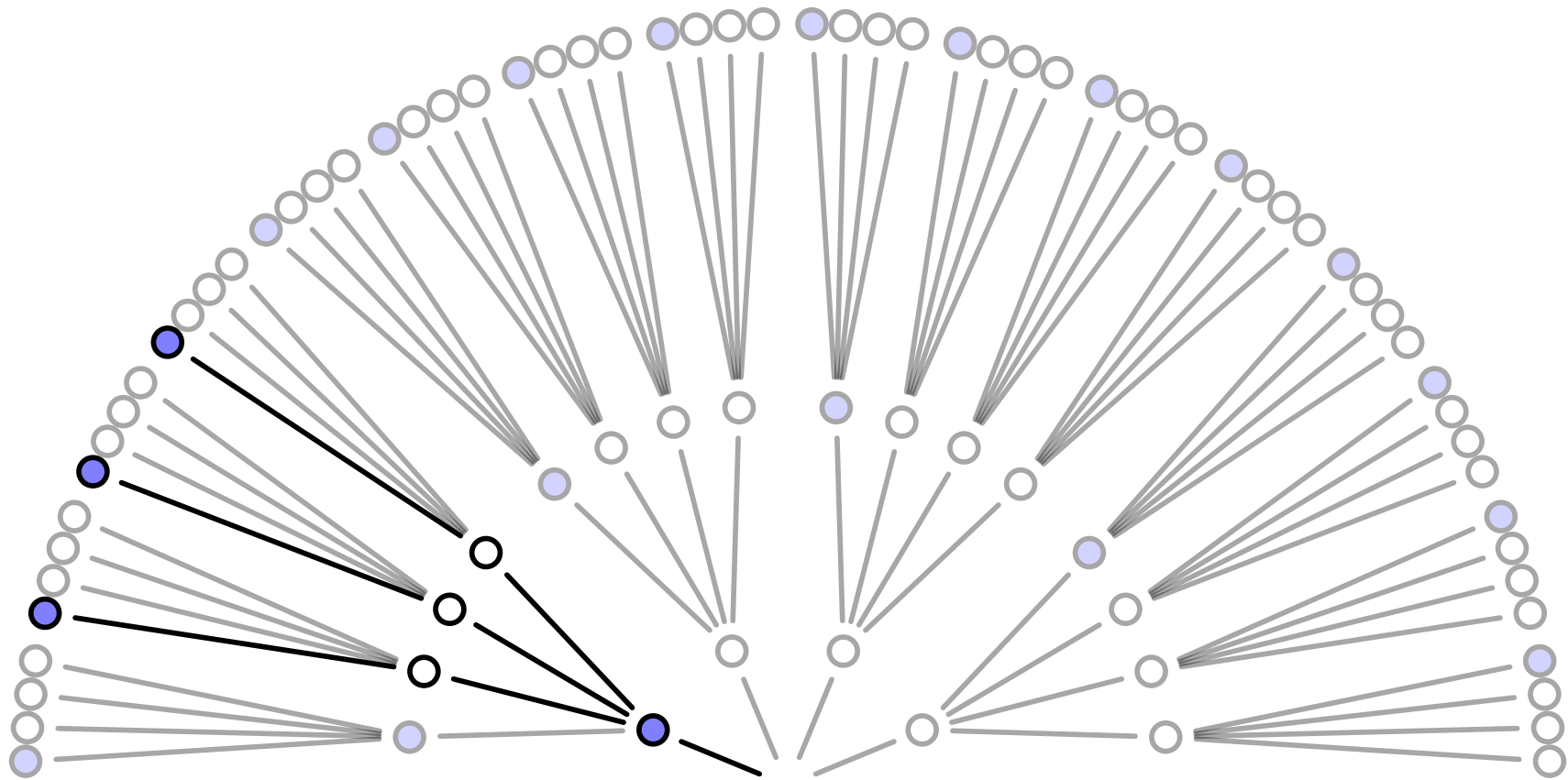
Conjecture: ● ○ ○ ○

Data: ● ○ ●



Conjecture: ● ○ ○ ○

Data: ● ○ ●



3 paths consistent with data

Garden of Forking Data

Possible contents:

(1) ○ ○ ○ ○

(2) ● ○ ○ ○

(3) ● ● ○ ○

(4) ● ● ● ○

(5) ● ● ● ●

Ways to produce ● ○ ●

?

3

?

?

?

Garden of Forking Data

Possible contents:

(1) ○ ○ ○ ○

(2) ● ○ ○ ○

(3) ● ● ○ ○

(4) ● ● ● ○

(5) ● ● ● ●

Ways to produce ● ○ ●

0

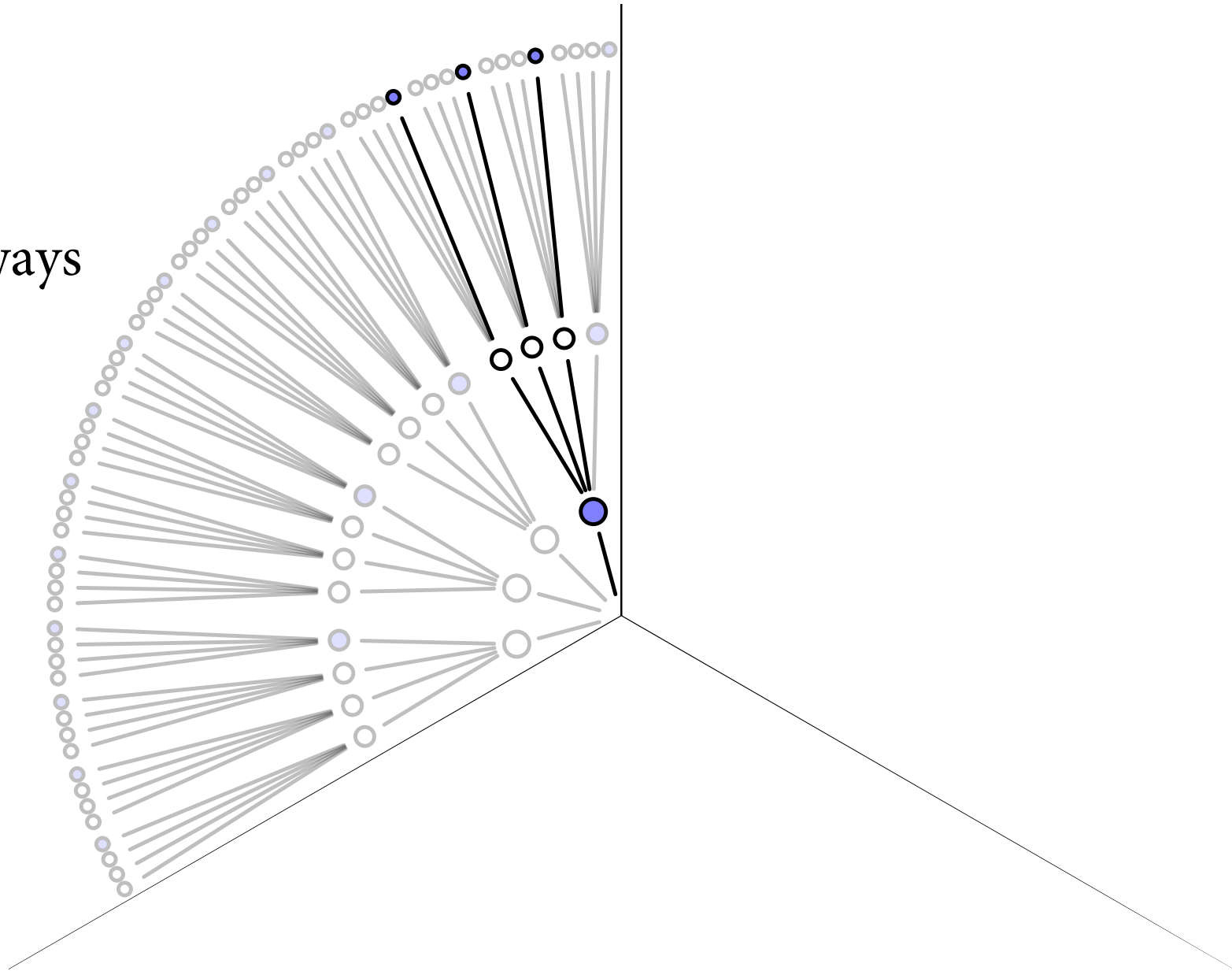
3

?

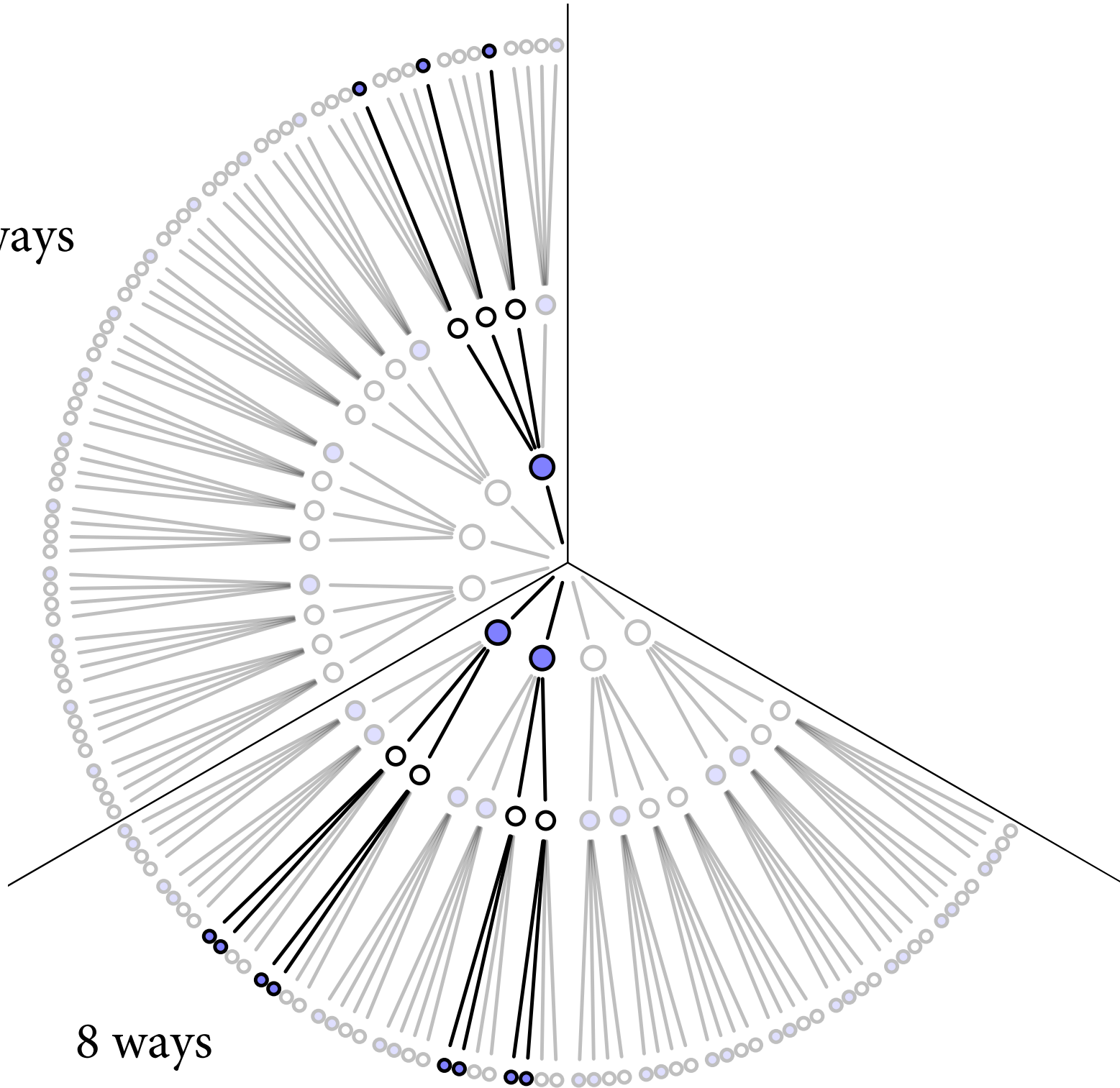
?

0

3 ways



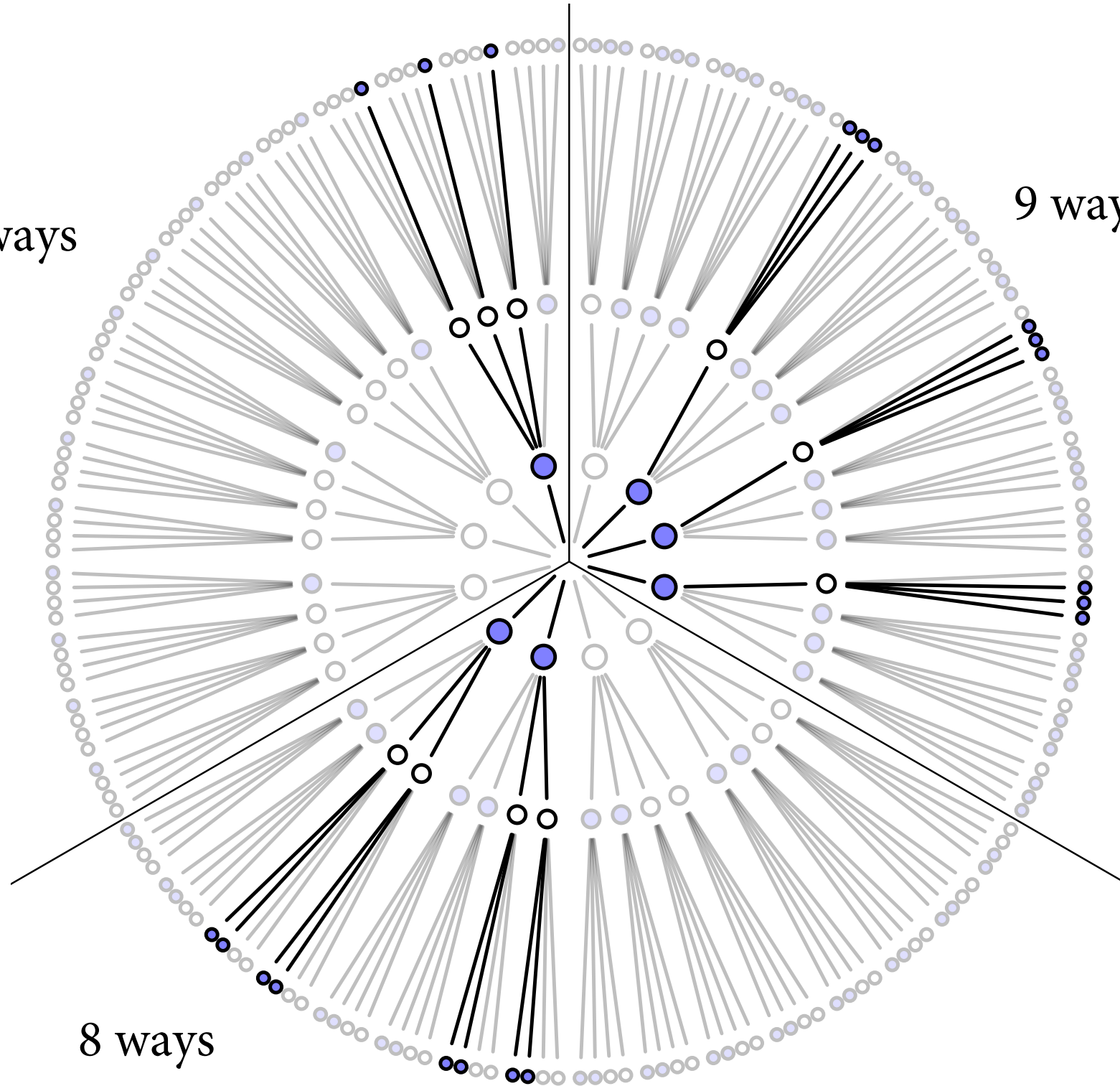
3 ways



8 ways

3 ways

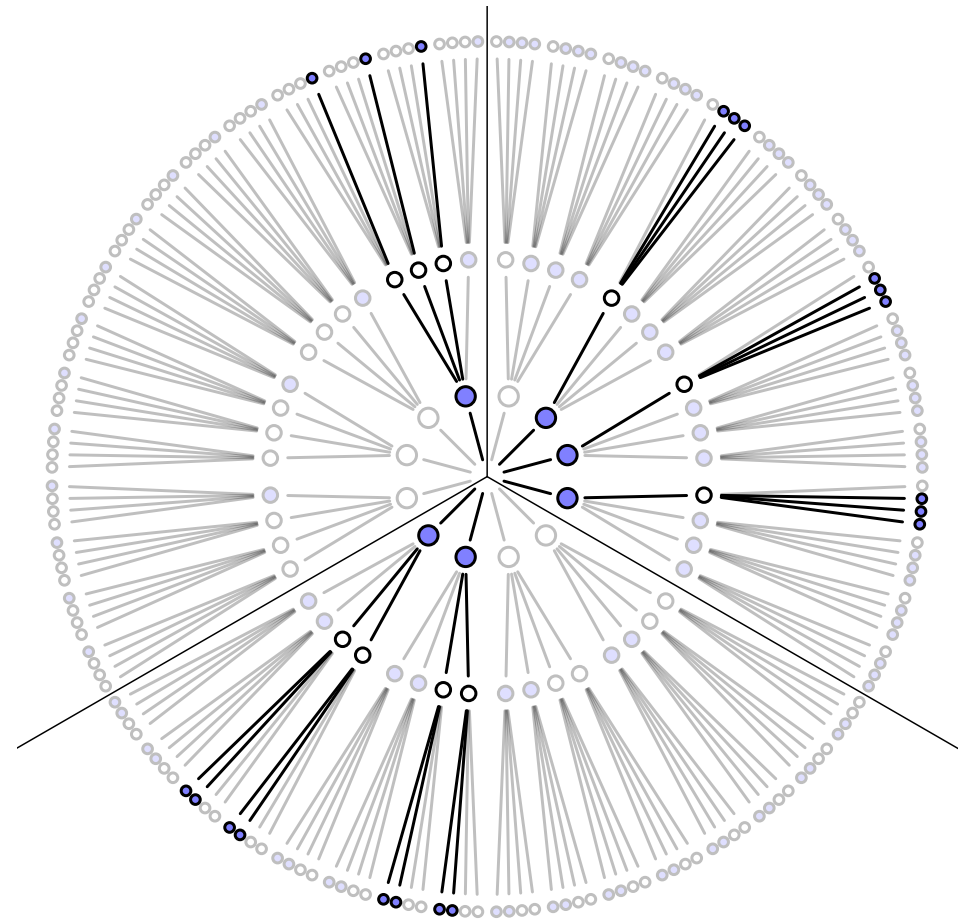
9 ways



8 ways

Garden of Forking Data

Conjecture	Ways to produce $\bullet\circ\bullet$
$[\circ\circ\circ\circ]$	$0 \times 4 \times 0 = 0$
$[\bullet\circ\circ\circ]$	$1 \times 3 \times 1 = 3$
$[\bullet\bullet\circ\circ]$	$2 \times 2 \times 2 = 8$
$[\bullet\bullet\bullet\circ]$	$3 \times 1 \times 3 = 9$
$[\bullet\bullet\bullet\bullet]$	$4 \times 0 \times 4 = 0$



Updating

Another draw from the bag: ●

Conjecture	Ways to produce ●	Previous counts	New count
[○○○○]	0	0	$0 \times 0 = 0$
[●○○○]	1	3	$3 \times 1 = 3$
[●●○○]	2	8	$8 \times 2 = 16$
[●●●○]	3	9	$9 \times 3 = 27$
[●●●●]	4	0	$0 \times 4 = 0$

Using other information

Factory says: ● marbles rare, but every bag contains at least one.

Conjecture	Factory count
[○○○○]	0
[●○○○]	3
[●●○○]	2
[●●●○]	1
[●●●●]	0

Using other information

Factory says: ● marbles rare.

Conjecture	Prior ways	Factory count	New count
[○○○○]	0	0	$0 \times 0 = 0$
[●○○○]	3	3	$3 \times 3 = 9$
[●●○○]	16	2	$16 \times 2 = 32$
[●●●○]	27	1	$27 \times 1 = 27$
[●●●●]	0	0	$0 \times 0 = 0$

Counts to plausibility

Unglamorous basis of applied probability:

Things that can happen more ways are more plausible.

Possible composition	p	ways to produce data	plausibility
[○○○○]	0	0	0
[●○○○]	0.25	3	0.15
[●●○○]	0.5	8	0.40
[●●●○]	0.75	9	0.45
[●●●●]	1	0	0

Counts to plausibility

Possible composition	p	ways to produce data	plausibility
[○○○○]	0	0	0
[●○○○]	0.25	3	0.15
[●●○○]	0.5	8	0.40
[●●●○]	0.75	9	0.45
[●●●●]	1	0	0

```
ways <- c( 3 , 8 , 9 )  
ways/sum(ways)
```

```
[1] 0.15 0.40 0.45
```

R code
2.1